

Cosmology beyond the power spectrum

Cosmological constraint with the galaxy power spectrum, bispectrum and parity-even trispectrum measured from differentiable DISCO-DJ simulations

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01 Why go beyond two-point statistics

Gravity drives an initially near-Gaussian density field into a strongly non-Gaussian one. On mildly non-linear scales the power spectrum $P(k)$ no longer carries the full information content of the galaxy field: the clustering amplitude stays degenerate with galaxy bias, and the expansion history is only weakly constrained.

Higher-order statistics respond to those degeneracies differently. The bispectrum and the parity-even trispectrum break the b_1 – σ_8 degeneracy and add non-Gaussian information — at the cost of a data vector that grows from tens to hundreds of configurations.

That growth is exactly where the standard Gaussian-likelihood analysis fails. The likelihood of higher-order statistics is measurably non-Gaussian, and estimating an $n_d \times n_d$ covariance from simulations demands $N_{\text{sim}} \gg n_d$ realisations, paying the Dodelson–Schneider penalty on every error bar.

We drop the assumed likelihood entirely: simulation-based inference on *compressed* higher-order summaries, trained on a differentiable forward model.

02 The summary statistics

POWER SPECTRUM

$$\langle \delta(\mathbf{k}_1) \delta(\mathbf{k}_2) \rangle = (2\pi)^3 \delta_D(\mathbf{k}_{12}) P(k_1)$$

BISPECTRUM – TRIANGLES

$$\langle \delta(\mathbf{k}_1) \delta(\mathbf{k}_2) \delta(\mathbf{k}_3) \rangle = (2\pi)^3 \delta_D(\mathbf{k}_{123}) B(k_1, k_2, k_3)$$

PARITY-EVEN TRISPECTRUM – QUADRILATERALS

$$\langle \delta(\mathbf{k}_1) \dots \delta(\mathbf{k}_4) \rangle_c = (2\pi)^3 \delta_D(\mathbf{k}_{1234}) T(k_1, k_2, k_3, k_4; K)$$

Triangle and quadrilateral configurations (the latter labelled by an internal diagonal K) are binned to a joint data vector of $n_d = 903$ elements (27 + 378 + 498) out to $k_{\text{max}} = [0.4] \text{ h/Mpc}$ for P and B , and to $k_{\text{max}} = [0.2] \text{ h/Mpc}$ for T , estimated with FFT-based separable estimators.

03 DISCO-DJ forward model

Training sets are generated with **DISCO-DJ**, a JAX-based differentiable cosmology code: a differentiable Einstein–Boltzmann solver supplies the linear input, and a differentiable particle-mesh N -body solver evolves it to the output redshift.

Because runs are batched on GPU, the thousands of realisations that SBI needs are affordable; because the model is end-to-end differentiable, gradients $\partial \mathbf{d} / \partial \theta$ come for free and feed the score compression directly — no finite differences, no extra derivative simulations.

Box size	Mesh / particles
1000 Mpc/h	256 ³
Output redshift	Latin hypercube
$z = 0.5$	[N_LH] cosmologies
Fiducial set	Training set
2000 realisations	48000 realisations
Validation set	Sampled parameters
2000 realisations	$\Omega_c, \Omega_b, h, n_s, \sigma_8$

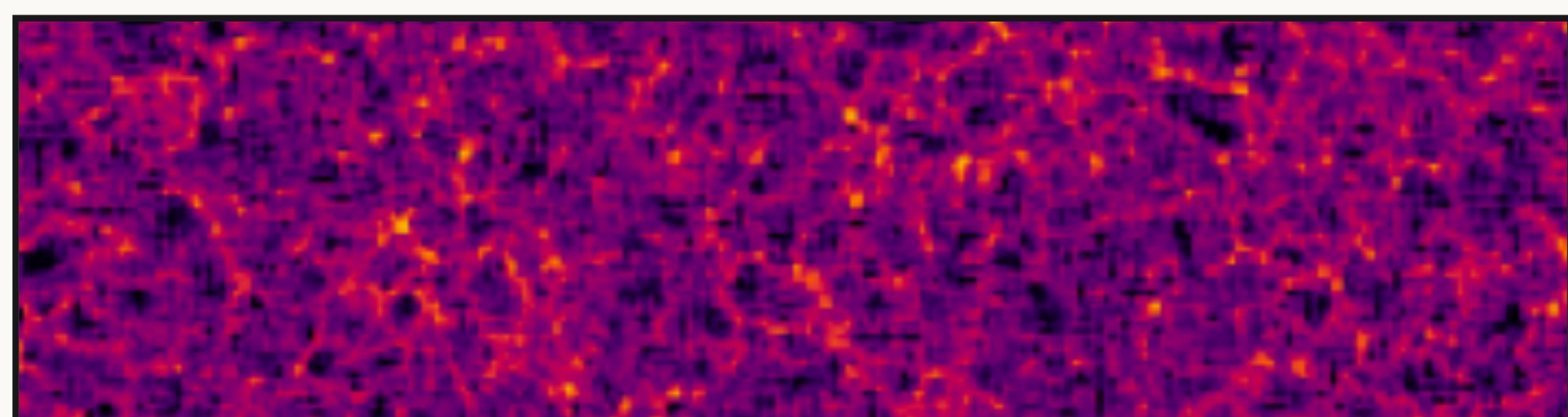
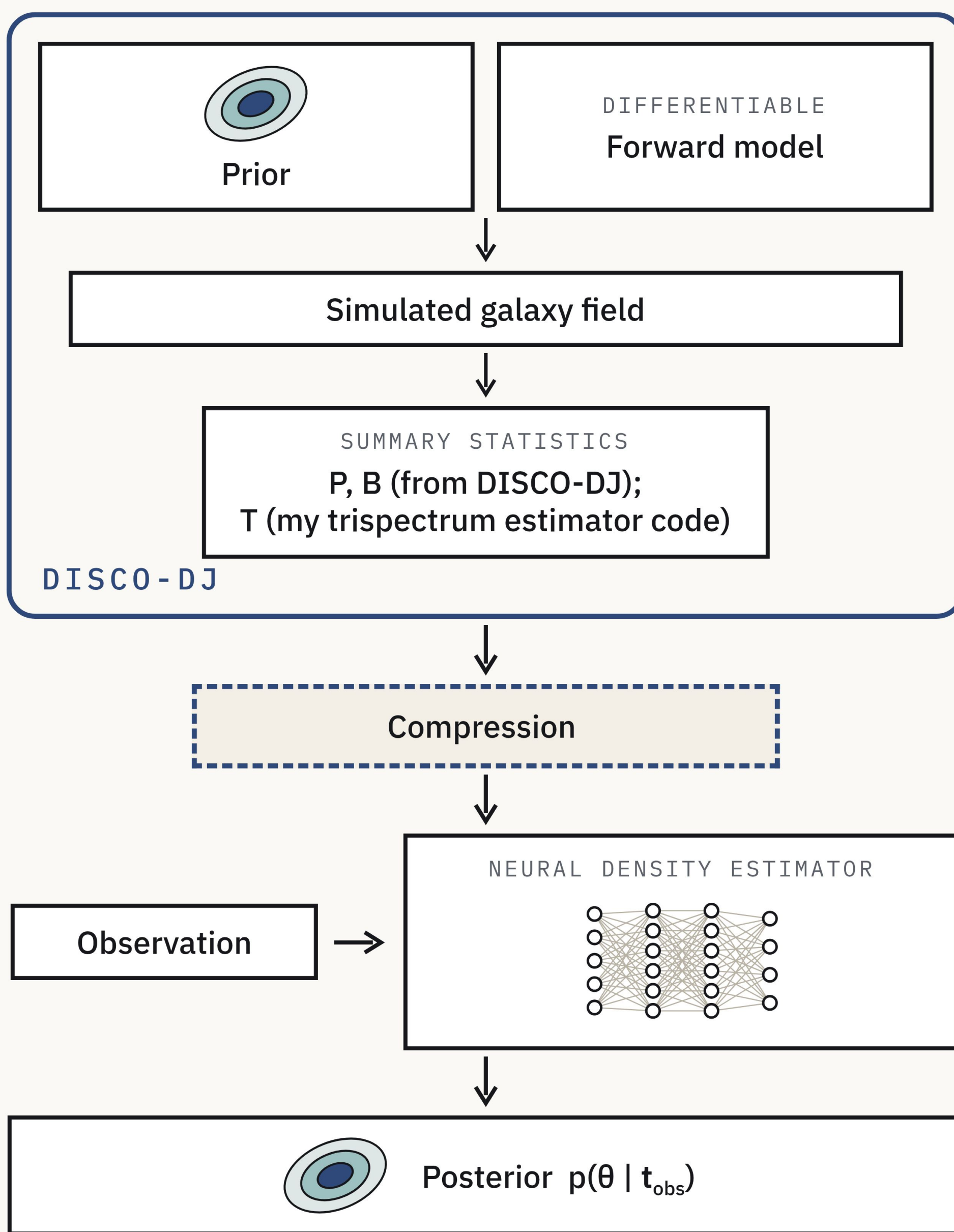


Fig. 1. Projected density field of one DISCO-DJ realisation at the output redshift.

04 The inference pipeline



05 Three ways to compress B

Appended raw, the bispectrum monopole multiplies the length of the data vector — and the covariance noise with it. We compare three compressions of B against two baselines: $P(k)$ alone, and $P(k)$ with B raw.

- A **PCA**. Keeps the leading principal components of B_0 — two of them here. Parameter-agnostic: it needs the covariance, not the derivatives.
- B **MOPED (score) compression**. One linear summary per parameter — five here — weighted by $\partial B / \partial \theta$ and C^{-1} ; optimal for a Gaussian likelihood with a known covariance.
- C **Geometrical compression**. Groups triangle configurations by their geometry and keeps a few summaries per group — analytic and parameter-agnostic, but the grouping is chosen rather than learned.

06 Merit and bias together

Constraining power alone is no verdict: a lossy summary can look sharp and sit off-centre. We read both from the same runs.

FOM

$$= 1 / (\det C_\theta)^{1/2}$$

how tight the posterior is

FoB

$$\langle \text{FoB}^2 \rangle / 5 = \Delta \theta^T C_\theta^{-1} \Delta \theta / 5$$

how far off-centre it sits — 1 if unbiased

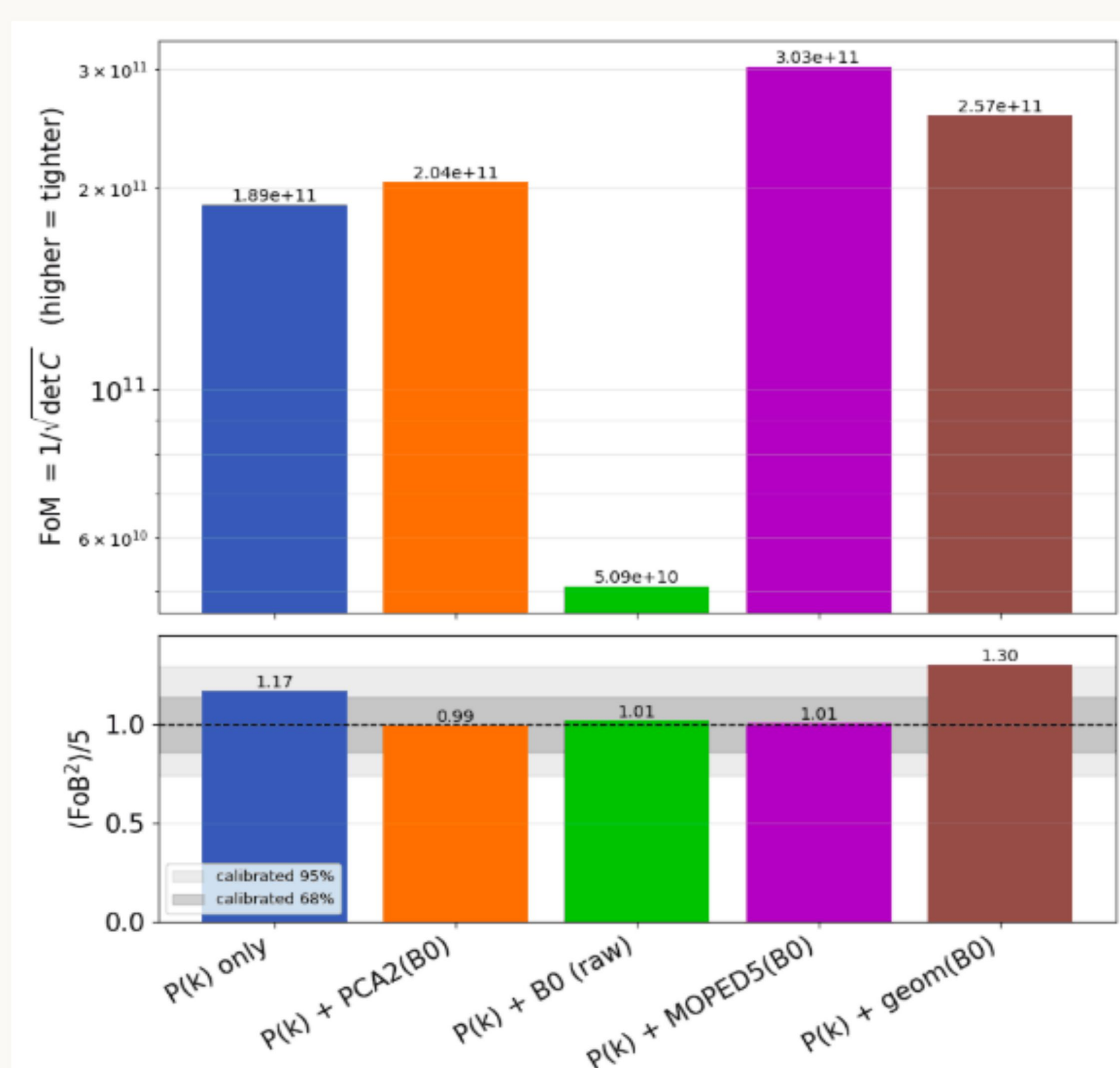


Fig. 2. Figure of merit (top) and figure of bias (bottom) for each compression of B_0 . Bands mark the calibrated 68% and 95% ranges; a scheme earns its place only where the FoM rises while $\langle \text{FoB}^2 \rangle / 5$ stays inside them.

07 Fisher forecast for P + B + T

A debiased Fisher forecast on the same measurements bounds what the higher-order statistics can deliver, before any density estimator is trained.

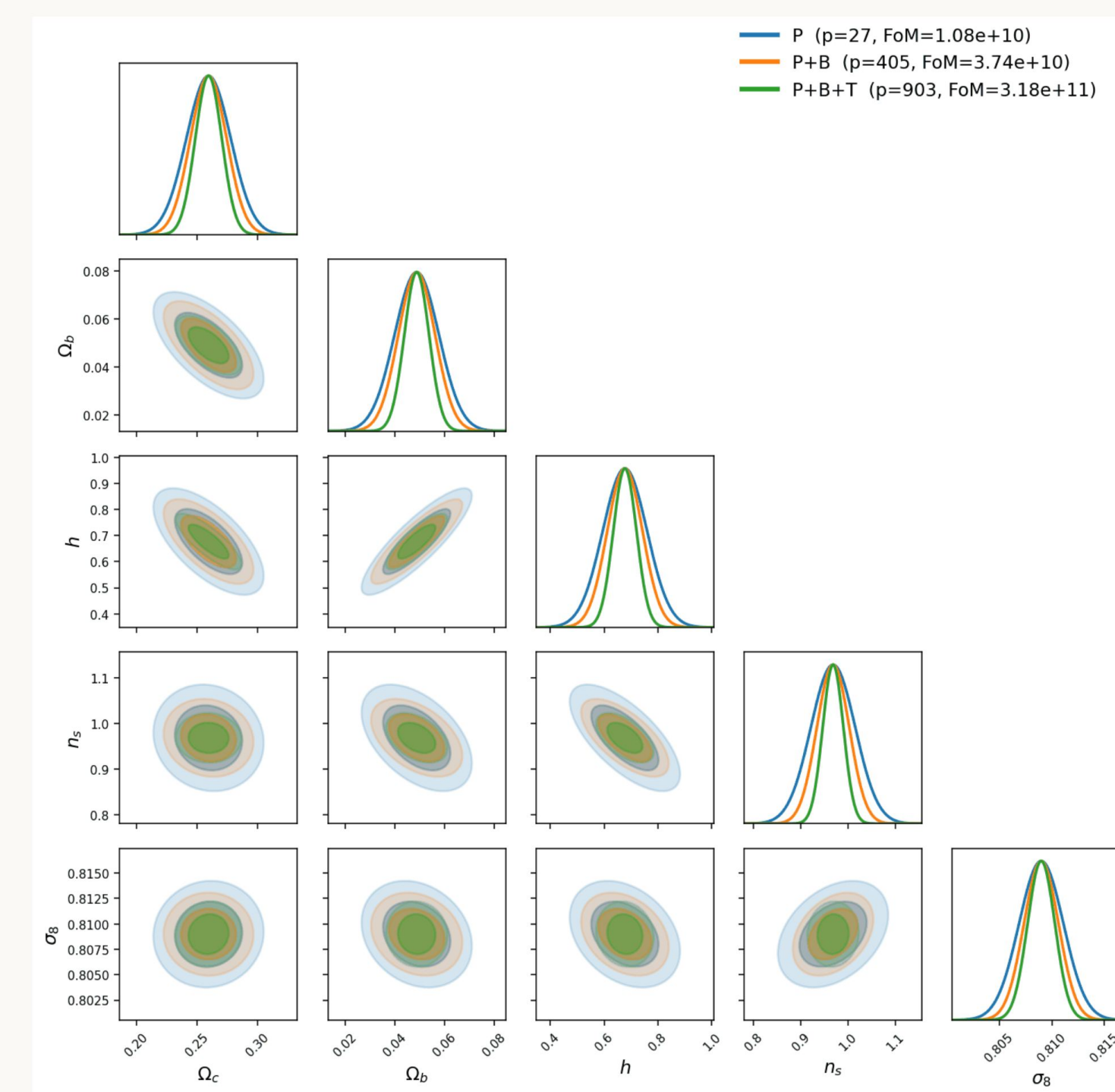


Fig. 3. Debiased Fisher forecast. Inner and outer contours are the 1σ and 2σ two-dimensional regions; p is the length of the data vector.

DATA VECTOR	P	FOM	GAIN
P	27	1.08×10^{10}	—
P + B	405	3.74×10^{10}	$\times 3.5$
P + B + T	903	3.18×10^{11}	$\times 29$

08 Is the posterior calibrated?

A tight, unbiased posterior is worthless if its credible intervals miss the truth at the stated rate. On held-out simulations we count how often the truth falls inside the α credible region.

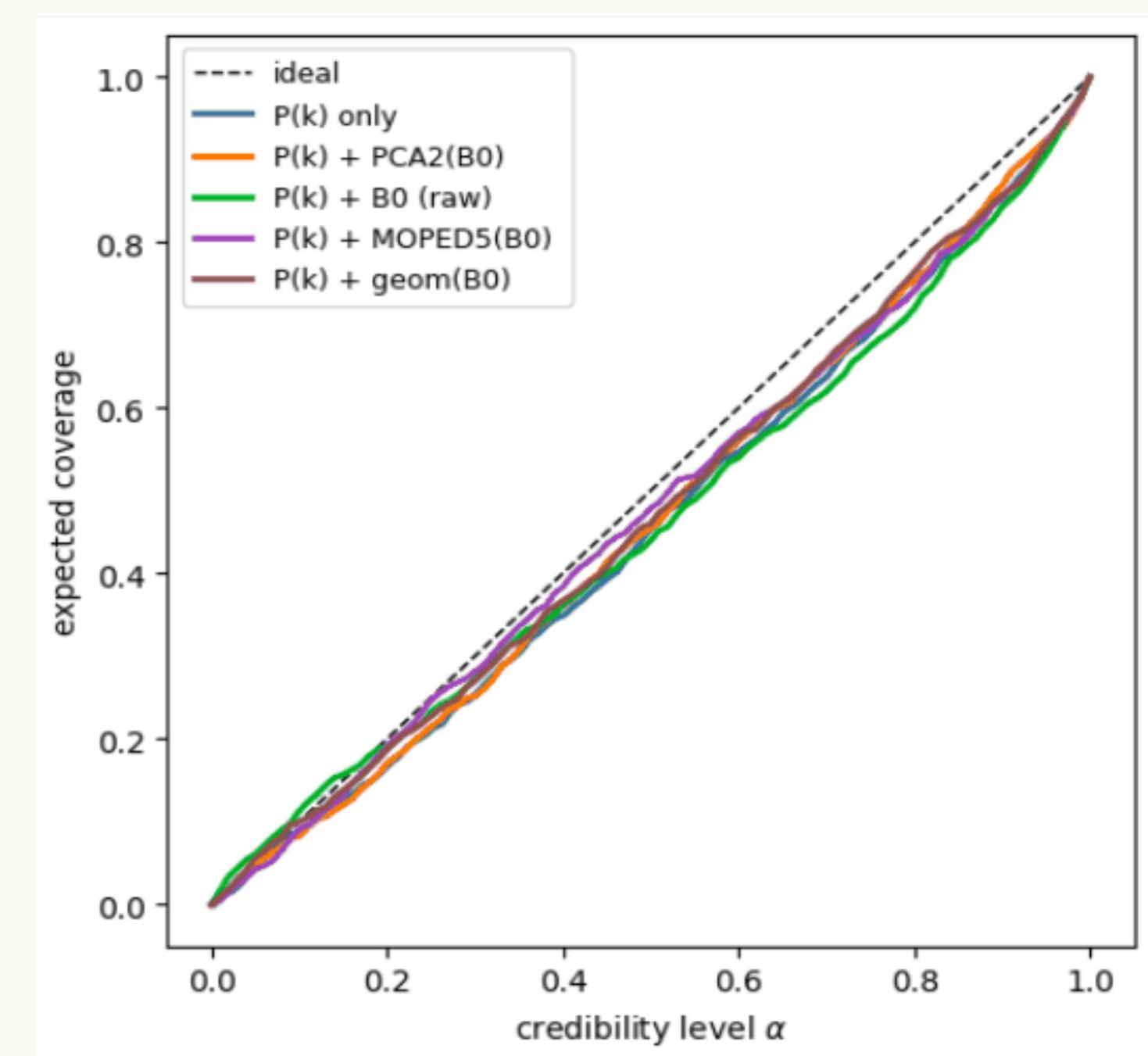


Fig. 4. Expected coverage against credibility level α ; the dashed diagonal is perfect calibration. All five configurations track it closely, sitting marginally below it — a mild over-confidence shared by every data vector, not an artefact of one compression.

09 Takeaways

- In the Fisher forecast the bispectrum raises the figure of merit by $\times 3.5$ over P alone, and the parity-even trispectrum takes it to $\times 29$.
- Adding raw B make the inference worse, maybe due to the noisy data vector of B . Compressing B makes it better
- **Next:**
 - GPU computing for trispectrum estimator to later doing inference with T

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